

Animation Movements



Module II



Course
Animation



Topic
History of
animation



Lesson IV

Activity

- **Short Description:** In groups, make a simple animation with objects reals to see how the movements can be distorted to give the feeling of vitality.
- **Methodology:** Project-based learning.
- **Duration:** 1h
- **Difficulty (high - medium - low):** medium
- **Individual / Team:** team
- **Classroom / House:** Classroom/house
- **What do we need to do this activity?**
 - **Hardware:** Camera
 - **Software:** any editing software such as flimora, vsdc, movie maker, openshot or another.
 - **Other resources**



Description

- **Text description:** Make an animation with real objects to generate other types of movements
- https://www.youtube.com/watch?v=mjVnb8wx7ss&ab_channel=GrantStephens

Instructions

1. Come up with the idea for an animation.
2. Take photos to cut and edit them and generate movements that express another type of animated movement.
3. Edit the images to generate movement.
4. Share the animation with classmates.

Expected outcomes

- Understand how movement speaks more about objects than the objects themselves.
- Understand how movement speaks more about the reality and volume of objects than the actual registration of them.
- Check how a story can be told with other movements.

This activity can be used in other (module, course, topic, lesson):

- **Module, Course, Topic, Lesson**

DIGICOMP (Competences developed): 5.2 Identifying needs and technological responses

ENTRECOMP (Competences developed): 3.5. Learning through experience

